

She never looked nice,
She looked like art, and art wasn't supposed to
look nice,
It was supposed to make you feel something.

She never looked flawless,
She looked like art, and art wasn't supposed to
look flawless,
It was supposed to make you feel something.

She never looked naked,
She looked like art, and art wasn't supposed to
look naked,
It was supposed to make you feel something.

She never looked back
On how it starts, and the start isn't supposed
to make you look back,
It is supposed to make you feel something.

Tonev, K., 2022. Shero. SNC. Suffolk, England.



CONTACT

Kristina Tonev 07918816498
kristinatonev@gmail.com
www.kristinatonev.co.uk



SHERO IN THE MAKING

The skull, arms and hands are made separately using wire and plaster, which is sanded before applying the 1st layer of clay. All body parts are joined together for a second layer of modelling clay. The surface of the sculpture is being smoothed out using a heat gun before sealing and priming it. For makeup time, a large round brush, cloth or fingers with different shades of gold are being used to create more texture and quality finish.



ABOUT THE SCULPTURE

Concept

Shero (She is a hero) presents a human form in a way that both mirrors and diverse how we see ourselves. If we see the pieces of our face, and not see how they fit into the whole, then it is going to look distorted.

Materials

The sculpture is made of monster clay, sealed, primed and painted with acrylic paint. The armature and carcasses inside are made of wire, wood and plaster.

Inspiration

H R Giger - Swiss artist, the creator of "The Alien". The flowing, swirling lines, diverse textures, dramatic tones, all connected to one piece are extremely satisfying to watch.



H.R. Giger, Alpha (Two Women I), 1967